

Geography—The Seaside

- Name and locate the seven continents and five oceans
- Understand similarities and differences looking at **human and physical** geography
- Identify the United Kingdom and its countries, as well as other countries, continents and oceans
- Use **compass directions**
- Recognise landmarks and basic **human and physical features**
- Create a simple **map** including a **key**
- Use simple fieldwork and observational skills to study the surrounding environment



Term—Summer Term 1 Venus (Year 1)

The Seaside



Core Text



PSHE - It's My Body

- Understanding privacy and personal boundaries
- Recognising appropriate/inappropriate contact
- Knowing how to seek help from trusted adults

Science—Plants

- Identify and name common wild and garden plants, including deciduous and evergreen trees.
- Describe the basic structure of flowering plants and trees, including roots, stem, leaves and flowers.
- Compare different plants, recognising similarities and differences in their features and habitats.
- Observe and record plant features using simple scientific vocabulary.



Art/DT— Sliders and Levers

Explore a range of sliders and levers.

Investigate and evaluate cards that include a variety of mechanisms and moving parts.

Design and create a moving postcard.



RE— What do Christians believe God is like?

Tell the story of the Lost Son from the Bible simply and recognise a link with the Christian idea of God as a forgiving Father.

Give an example of how Christians put their beliefs into practice in worship

Make links with forgiving our friends.

Computing— Digital writing

Enter text into a computer using letter, number, and Space keys

Recognise that you can edit digital content to change its appearance.

Select basic tools/options to change the appearance of digital content



PE— Travelling with an object, Shooting and scoring



- Develop control when travelling with a ball, including stopping, turning and changing speed.
- Apply aiming skills to shoot with increasing accuracy
- Use basic ball skills in simple games with awareness of space
- Show teamwork and turn-taking in play-based activities

Music— Nautilus & Cat and mouse

- Perform actions to music, reinforcing a sense of beat.
- Respond to musical signals and musical themes using movement, matching movements to musical gestures in the piece.
- Develop awareness of duration and the ability to move slowly to music.
- Create art work, drawing freely and imaginatively in response to a piece of music.



Reading

- Read aloud accurately using developing phonic knowledge, including Phase 5 graphemes and Year 1 common exception words.
- Check that texts make sense while reading, self-correcting and re-reading when needed.
- Develop fluency and confidence when reading familiar texts aloud.
- Retell familiar stories in sequence and discuss key events, characters and titles.
- Make simple predictions based on what has been read so far.
- Discuss word meanings, linking new vocabulary to known words.
- Listen to and discuss a range of fiction, non-fiction and poetry, including texts beyond independent reading level.
- Identify basic features of non-fiction texts (e.g. titles, labels) and begin to recite simple poems by heart.
- Take part in discussions about texts, linking ideas to personal experiences and listening to others.



Writing

- Write sequences of simple sentences to form short narratives and basic non-fiction, organising ideas in a logical order.
- Compose sentences orally before writing, saying out loud what is going to be written.
- Use capital letters, full stops, question marks and exclamation marks, with finger spaces between words.
- Begin to use *and* to join words and clauses, and write different sentence types (statements, questions, commands and exclamations).
- Use present and past tense mostly correctly and consistently.
- Apply phonics knowledge to spell words, including some common exception words.
- Re-read writing to check it makes sense and read it aloud clearly to others.
- Form lower-case letters correctly, starting and finishing in the right place, with appropriate posture and pencil grip.



Maths

- Count in 2s, 5s and 10s, recognising patterns and linking skip counting to equal groups.
 - Represent multiplication as equal groups and arrays, and solve simple problems using concrete and pictorial representations.
 - Understand division through grouping and sharing, using practical resources to explore equal groups.
 - Recall and use doubles, linking doubling to multiplication.
 - Recognise, find and name halves and quarters of shapes and quantities, understanding that they must be equal parts.
- Describe position, direction and movement, including whole, half and quarter turns, using language such as left, right, forwards and backwards.



Curriculum Enrichment

Diversity Opportunities

Tribes, races, groups of people, tolerance, religious beliefs